DISNEY PIXAR

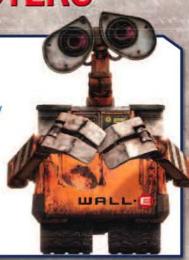
MALL.

A GUIDE TO THE CHARACTERS

WALL .E

WALL•E (Waste Allocation Load Lifter Earth-Class) is the last robot left on Earth, programmed to clean up the planet, one trash cube at a time.

However, after 700 years he's developed one little glitch, a personality. He's extremely curious, highly inquisitive and a little lonely. WALL•E was one of thousands of robots sent by the Buy n Large Corporation to clean up the planet, while humans went on a luxury space cruise. Alone, except for the companionship of his pet cockroach Hal, he faithfully compacts cubes of trash everyday, uncovering artifacts along the way. In fact, WALL•E has amassed a treasure trove of knick-knacks — a Rubik's Cube®, a light bulb, a spork — which he collects in a transport truck he calls home. A bit of a romantic, WALL•E dreams of making a connection one day, that there must be more to life than this monotonous job he does every day. This dream takes him across the galaxy and on an adventure beyond his greatest expectations.



EVE

EVE (Extra-terrestrial Vegetation Evaluator) is a sleek, state-of-the-art probe-droid. She is fast, she can fly, and she is equipped with a laser gun.

EVE. also called Probe One by the Captain of the Axiom, is one of a fleet of similar robots sent to Earth on an undisclosed scanning mission. EVE has a classified "Directive" and she is determined to complete her mission successfully. She hardly even notices her new admirer, WALL•E. One day, frustrated with not finding what she is looking for, she takes a break and makes an unexpected bond with this quirky robot. Together they go on an amazing journey through space.

COCKROACH

WALL•E's pet on Earth is a cute cockroach. Wherever WALL•E rolls on Earth, you can bet his buddy the cockroach is not too far away!



M-O

M-O (Microbe Obliterator) is a cleaner-bot programmed to clean anything that comes aboard the Axiom that is deemed a "foreign contaminant."

M-O travels speedily around the Axiom on his roller ball, cleaning the dirty objects he encounters. His biggest challenge comes on the day WALL•E shows up on the ship. M-O becomes fixated on the filthiest robot he has ever seen. A game of cat and mouse ensues as M-O attempts to wash years of garbage residue off of WALL•E. However, even as WALL•E tries to escape this pest, the two eventually become friends and M-O soon is WALL•E's devoted sidekick.





THE AXIOM

The Axiom is a massive spaceship that looks like a huge ocean cruise liner. It is home to the human race after Earth becomes uninhabitable. Staffed by a fleet of robots, the Axiom offers human passengers everything they could possibly need.

THE CAPTAIN

The Captain is the current commander of the Axiom, which houses thousands of humans.

Trapped in a routine, like WALL. E, the Captain longs for a break in the tiresome cycle of his so-called life. His uneventful duties are simply checking and re-checking the ship's status with Auto, the autopilot. When he is informed of a long-awaited discovery by one of the probe-droids, he discovers his inner calling to become the courageous leader he never could have imagined and plots a new course for humanity.



AUTO

The Axiom's autopilot, aptly named Auto, has piloted the ship through all of its 700 years in space.

A carefully programmed robot in the form of the ship's steering wheel, Auto's manner is cold, mechanical and seemingly dutiful to the Captain. Unknown to all the Axiom crew, a hidden mandate exists in Auto's programming. Auto is determined to execute these secret orders at any cost, regardless of the consequences for the inhabitants of the Axiom.

GO-4

GO-4 may appear harmless at first look, but he also has a secret.

His job is to be the Axiom's first mate, but he shares the secret with Auto.

GO-4 is a roving pneumatic capsule with a siren light for a head, which comes in very handy.





REJECT BOTS

The Axiom is filled with a cornucopia of robots that perform every function imaginable to serve the ship's passengers and keep them in the lap of luxury.

However, even hundreds of years in the future, machines are still fallible. Robots that have malfunctioned are sent to the repair ward and branded with a red boot. WALL. E befriends this renegade group of reject bots, among them a Beautician-bot that fails to beautify her clients. a Vacu-bot that erroneously spits out dirt, and an Umbrella-bot that opens and closes at inopportune moments, to name a few. Together with WALL. E, the misfit robots band together to change the fate of the Axiom.

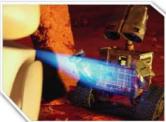
(Reject Bots: Beautician-bot, Defib-bot, Light-bot, Massage-bot, Paint-bot, Umbrella-bot, Vacu-bot)

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CHARACTER FUN FACTS







Does WALL • E's voice sound familiar?

If you're a fan of the *Star Wars* films it will.

Academy Award®-winning sound designer Ben Burtt who created the voices and sounds of Darth Vader and R2-D2 in *Star Wars* is also the voice of WALL•E!

WALL • E has many thoughts and feelings but when it comes to vocalizing them, his vocabulary isn't exactly, well, huge.

- He only says a few words, including his own name, EVE, EARTH and DIRECTIVE
- The word 'directive" is the first word WALL

 E
 understands when he initially meets EVE and they attempt
 to communicate.

The filmmakers' original plan was for WALL•E not to speak at all!

So he's lucky he gets to say those few words. Originally, WALL•E was only going to make a series of sounds.

WALL • E stands for:

Waste Allocation Load Lifter Earth-Class.

EVE stands for:

Extra-terrestrial Vegetation Evaluator.

WALL • E's only friend on Earth before EVE arrives is ... a cockroach!

No wonder WALL•E makes friends with the cockroach. WALL•E has lived on Earth by himself for 700 years. He looks pretty good for 700, don't you think?

WALL • E is able to continue working on Earth without the help of humans because he is powered by solar energy.

Next time you look at him, note his solar panels to capture the sun's rays.

Should WALL • E have elbows?

That was a big discussion point amongst the film's creators. Early on, WALL•E had elbows, but at the end they decided against giving them to him. After all, why would a trash compactor robot need elbows?



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WALL.

SPACE FUN FACTS

WANT TO BE TALLER?

Try heading into space. When astronauts land back on Earth they can be up to two inches taller than when they left. Why? Without the downward pressure of gravity in space, the cartilage between the disks in the astronaut's back expand. making the astronaut taller. How crazy is that?!

HOW MANY PLANETS ARE IN OUR SOLAR SYSTEM?

There are eight planets in the Solar System, including Earth. The eight planets are: Mercury, Venus, Earth, Mars, Jupiter, Saturn, Uranus and Neptune. There used to be nine planets, but a few years back astronomers decided Pluto was not big enough to be called a planet.

Poor Pluto.

DID WALL E'S FRIEND GET LEFT ON THE MOON?

Well, not WALL•E's friend, but perhaps a relative of his. During the Apollo mission, astronauts noticed a cockroach on board their spaceship. However when they returned to Earth, NASA staff thoroughly inspected the spaceship and no cockroach was found. So the only conclusion is that the cockroach hopped off while a door was open and is now doing a moonwalk of his own in space.

LOOK OUT! SPACE JUNK!

Man has been quite messy in space. Space missions and satellite launches have resulted in plenty of abandoned satellites, parts and rockets floating high above Earth's surface. The litter is called space junk. Scientists estimate since 1959, more than 6,000 pieces of space junk have hit the Earth's surface. Yikes!

HOW MANY TIMES CAN EARTH FIT INTO THE SUN?

A million times! At least.

That's right – the Sun is big enough to accommodate the earth more than a million times. That's one big ball of heat.



In a 1971 mission to the moon.

NASA astronaut Alan Shepherd took out his golf clubs and hit a golf ball on the moon.



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